

# Quick Start Guide

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There are only a few steps needed to get PSXseeconTraffic up and running quick.

First you need to **download** and **install** a few software packages **at your Flight Simulator PC running under Windows 10**:

- Go to the [My website](#) and **download** PSXseeconTraffic. Extract the zip file and run the setup file.
- Go to the [FLAi website](#) , select the download menu item top left and at the next page select **Download FLAi Operations Center** and click the Install button.
- Go to the [RealTraffic website](#) and  
[Download for Windows \(3MB\)](#) | [Download Standalone for Windows \(42MB\)](#)  
**download** the small version (3Mb) for **Windows** if you have **Java** already installed, otherwise download the Standalone version for Windows.  
**Install** the software.
- Install system software, **if necessary**:  
Make sure you have the Microsoft Visual C++ Redistributable for Visual Studio 2015. The standalone installers for x86 (vc\_redist.x86.exe) and x64 (vc\_redist.x64.exe) can be [downloaded here at Microsoft](#).  
Make sure you have the Microsoft Simconnect Client version **10.0.61259**. If not, the installation file SimConnect.msi can be found in ..\Prepar3D v3\redist\interface\F SX-SP2-XPack\retail\lib\SimConnect.msi and in FSX at a similar location. Install the SimConnect Client (by right clicking on the .msi file).

## Start Real Traffic

Select PSXseeconTraffic for **Simulator in use** (that's all).

You can test whether it does what you want prior to purchasing a license. During the demonstration time the software is fully functional. If you want to use it for more than 3 x 5 minutes every 24 hours, please purchase a license. For instance for one month at \$9.99

## Start Flight Simulator (Prepar3D versions 2.5 or later or Microsoft FSX SP2)

- Set the Airline Traffic density and General aviation traffic density at **0%**.
- FSX: Do not select "Aircraft cast shadows on the ground" .
- P3D: Select an aircraft as vehicle (Pedestrians, Avatars, are not allowed).

## Start PSXseeconTraffic (use all default values)

Now you will soon enjoy the first live AI aircraft in your Simulator!!!

*If you like it and you want to make it as real as it gets, you will need to install more AI aircraft and generate an AI\_liveries.xml file with my tool [AILGenerator](#). You can also make the parked aircraft better fit with your airport(-s) with my [ParkPosGenerator](#) tool and/or by installing manually adjusted airport files from yourself [or from others](#), or (since version 12.0) let PSXseeconTraffic improve the airport files automatically!*