

May 12, 2019, version 4.10

- Airline FBS added to airlines.xml

April 3, 2019, version 4.9

- Service update, compiled with Visual Studio C++ 2019.

February 13, 2019, version 4.8

- The default value of the Output folder has changed from <empty> (*in fact the AILGenerator folder*) to subfolder **liveries** of AILGenerator, which is a better name for what it contains, and it is in line with the approach taken in PPG.
- The installation path and the program version are added to parameters.xml, which makes it possible for PSXT 13.6+ to auto-connect to the output folder of AIL, if -and only if- PSXT and AIL are at the same PC.

February 7, 2019, AILGenerator 4.7

- Added Save and Restore buttons, just like in PPG as a convenient option. I'll align the UI's of PPG and AIL as much as possible.

February 6, 2019, AILGenerator 4.6

- Fixed a bug: it was not possible to set the Output folder back to empty.

January 30, 2019, AILGenerator 4.5

- AILGenerator now also has a configurable Output folder parameter, just like PPG 9.1. The default value is empty, hence the AI_Liveries.xml file will be generated in the AILGenerator folder, as it was before.

January 15, 2019, AILGenerator 4.4

- Service update.

January 9, 2019, AILGenerator 4.3

- Bug in enabling repair checkbox.

January 9, 2019, AILGenerator 4.2

- All repair actions now under one checkbox.
- When repairing: If an aircraft.cfg file has not changed it is not re-written and no back-ups will be made.

January 5, 2019, AILGenerator 4.1

- Copyright statements updated to 2019.

December 15, 2018, AILGenerator 4.0

- Aircraft types and airline codes no longer hard coded in the program. AILGenerator will read this info at start up from two new files in the sub folder data: **aircraft.xml** and **airlines.xml**.

You can and may add missing codes to these files yourself, but do make backup's because these files will be overwritten with each new version.

I would appreciate if you post a message in my Forum about additions you have

AILGenerator Release Notes

made, so I can add these in a new release (but at a slower paste then currently).

- Fixes of aircraft types are only made in the AI_liveries.xml file, no longer in your aircraft.cfg files.
- Repair of [fltsim.x] numbering and Repair format are now combined. A backup aircraft.cfg file is always generated if changes are made to you aircraft.cfg files.
- The name of the log file has changed from AILGenerator.log into **Log.txt**
- The width of the UI screen has widened, making more room for typing large paths names.
- The name of the file with your parameter settings has changed from AILGenerator.xml into **parameters.xml** and it is moved from the PSXseeconTraffic folder to C:\Users\<you>\AppData\Roaming\AILGenerator
This conversion takes place automatically.